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3 **The reproducibility of 20-min time-trial performance on a virtual cycling platform**

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5 **Running head:** Reproducibility of virtual cycling performance

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10 **The reproducibility of 20-min time-trials performance on a virtual cycling platform**

11 **Abstract**

12 This study aimed to analyse the reproducibility of mean power output during 20-min cycling time-
13 trials, in a remote home-based setting, using the virtual-reality cycling software, Zwift. Forty-four
14 cyclists (11 women, 33 men; 37 ± 8 years old, 180 ± 8 cm, 80.1 ± 13.2 kg) performed 3 x 20-min
15 time-trials on Zwift, using their own setup. Intra-class correlation coefficient (ICC), coefficient of
16 variation (CV) and typical error (TE) were calculated for the overall sample, split into 4
17 performance groups based on mean relative power output (25% quartiles) and sex. Mean ICC, TE
18 and CV of mean power output between time-trials were 0.97 [0.95—0.98], 9.36 W [8.02—11.28
19 W], and 3.7% [3.2—4.5], respectively. Women and men had similar outcomes (ICC: 0.96 [0.89—
20 0.99] vs 0.96 [0.92—0.98]; TE: 8.30 W [6.25—13.10] vs. 9.72 W [8.20—12.23]; CV: 3.8% [2.9—
21 6.1] vs. 3.7% [3.1—4.7], respectively), although cyclists from the first quartile showed a lower
22 CV in comparison to the overall sample (Q1: 2.6% [1.9—4.1] vs. overall: 3.7% [3.2—4.5]). Our
23 results indicate that power output during 20-minute cycling time-trials on Zwift are reproducible
24 and provide sports scientists, coaches and athletes, benchmark values for future interventions in a
25 virtual-reality environment.

26 **Introduction**

27 In early- to mid-2020, to prevent the spread of COVID-19, sport and exercise science laboratories
28 worldwide ceased all activity, and social distancing measures were put into force to prevent
29 transmission of the virus [1]. While the pandemic begins to recede, such measures still exist and
30 cycling research is presented with an ethical and practical challenge of examining outcome
31 measures in laboratories, while at the same time ensuring the health and safety of both researchers
32 and participants. A need, therefore, exists in identifying innovative means to gain meaningful
33 outcome measures that can be conducted in an environment that do not increase the risk of
34 COVID-19 infection. One potential alternative is developing remote-design studies using online
35 cycling platforms that allow for social distancing and might provide insightful information about
36 cyclists' performance. However, for such studies to be designed and to provide meaningful
37 inferences, outcomes must be reproducible.

38 Among several online cycling platforms [2], Zwift is one of the most popular with over 3-million
39 users registered [3] in more than 190 countries [2]. It consists of a virtual-reality game/software
40 that allow cyclists to ride their bikes on a stationary trainer, replicating training/competitive
41 environments, while presenting an opportunity for remote social interaction, competition, training
42 and intervention studies. To our knowledge, no research has examined the reproducibility of
43 cycling performance on such virtual platforms Given that cyclists and researchers have been
44 heavily impacted by the restrictions caused by the COVID-19 pandemic, this research is timely,
45 which will provide important information for cyclists, sports scientists and coaches aiming to
46 examine performance outcomes in a remote-based environment.

47 Reproducibility is a measure that informs the consistency of performance tests in repeated trials
48 for the same athlete [4]. Nimmerichter, Williams, Bachl, et al. [5] and MacInnis, Thomas and
49 Phillips [6] found high reproducibility of mean power output during 20-min field- and laboratory-
50 based time-trials, reporting intraclass coefficient correlations (ICC) of 0.98 (95%CL of 0.95—
51 0.99) and 0.99 (95%CL of 0.95—1.0), respectively. In a review of exercise performance measures,
52 Currell and Jeukendrup [7] reported that coefficients of variation (CV) are usually lower than 5%
53 for cycling time-trials in the field and the laboratory. However, Hopkins, Schabert and Hawley
54 [4] suggested that reproducibility is affected by athletes' performance level and sex. To our
55 knowledge, only two studies have analysed how performance level affects the reproducibility of
56 mean power output [8, 9]. Both studies reported lower typical errors (TE) and CVs for top-ranked
57 cyclists during 40- [9] and 20-km [8] laboratory-based time-trials, which was explained by higher

58 cycling experience. The differences between women and men, on the other hand, have received
59 little attention. In an early study, Bishop [10] analysed the reproducibility of 60-min cycling time-
60 trials in women and reported a mean ICC of 0.97, but they did not compare this against men.
61 Although the reproducibility of laboratory- and field-based cycling time-trials is well established,
62 it is yet to be determined how it is affected by performance groups and sex in a virtual-reality
63 environment.

64 The aims of our study were twofold. First to examine the reproducibility (i.e., intra-subject
65 reproducibility where there is consistency between time-trials for the same cyclist) of mean power
66 output during 20-min time-trials on a virtual cycling platform. Second to examine whether
67 reproducibility is similar between different performance levels and sex.

68 **Methods**

69 *Participants (n = 44)*

70 After advertisements on social media (e.g., Facebook), 44 trained cyclists (11 women, 33 men; 37
71 ± 8 years old, 180 ± 8 cm, 80.1 ± 13.2 kg) volunteered to participate. Eligibility criteria stipulated
72 participants were between 18 and 55 years old, free of injury, had used Zwift for more than 4
73 months and had not experienced COVID-19 symptoms (i.e., high temperature, a new, continuous
74 cough and a loss or change to a sense of smell or taste) in the 2 months preceding participation.
75 The lead author's institutional human research ethics committee approved the study in compliance
76 with the Declaration of Helsinki (ref.: ETH2021-0133) and all participants provided digital
77 informed consent prior to participation.

78 *Study design*

79 We used a within-participant, repeated measures, remote-research design whereby participants
80 performed 3 x 20-min time-trials on a virtual cycling platform (i.e., Zwift) interspersed by 5-7
81 days each at the same time of the day (± 2 h). The 20-min time-trial was chosen as it is a standard
82 performance measure among cyclists [6] and most performance tests on virtual platforms involve
83 this time-trial duration.

84 *20-min cycling time-trials and procedures*

85 All time-trials were performed on participants' own setup, of which they navigated their on-screen
86 avatar through the virtual road that simulated outdoor conditions. Each time-trial was performed
87 at the "Tempus Fugit" course, which is available to all Zwift users and was designed as an out and

88 back flat course, containing 17.3 km and 16 m of elevation gain. The time-trial protocol (see
89 below) was developed by the research team, which was exported as a workout file (.zwo) and sent
90 to participants' e-mail, who then imported the file to their accounts. Participants were provided
91 with detailed instructions, containing a step-by-step guide about how to import and export files.

92 Before each 20-min time-trial, participants performed a 10-min warm-up at their habitual self-
93 selected intensity (*i.e.*, defined during the first time-trial and replicated throughout), followed by
94 5-min rest. They were instructed to standardise their diet, fluid intake, equipment (*i.e.*, bike and/or
95 trainer) and environment (*i.e.*, the position of a fan, place and starting time) during each time-trial,
96 whereas also avoiding high-intensity and long-duration exercises 48-h beforehand. Participants
97 performed all time-trials individually and used their time-trial virtual bike—which removes the
98 drafting effect feature, caused by overtaking other riders. The day before the start of each time-
99 trial, participants were e-mailed instructions described previously and requested to calibrate their
100 equipment according to the manufacturer's instructions.

101 After completion, participants exported the time-trial file in a Flexible and Interoperable Data
102 Transfer (FIT) format and sent it to the main investigator's e-mail. Given that there might be
103 differences in the performance data generated by distinct power meters devices attached to
104 participants' bikes and the virtual platform, they were requested to export the FIT file generated
105 from the folder in their device (e.g., laptop or tablet) instead of the file from other potential sources.
106 The participants also indicated which type of trainer they used. The detailed description of the
107 trainers used by the participants can be found in Table 1, along with corresponding studies that
108 investigated the reproducibility of those available [11-14].

109 *Statistical analysis*

110 Descriptive data are reported as mean \pm standard deviation, unless otherwise stated. The mean
111 power output, cadence, and heart rate achieved in each time-trial were extracted from the FIT file
112 generated by the virtual platform using a training-analysis software (TrainingPeaks WKO+ v3.0,
113 PeaksWare, Lafayette, Colorado, USA). Within-participant differences in mean power output,
114 cadence and heart rate between time-trials were analysed using two-way repeated-measures
115 ANOVAs with Bonferroni pairwise comparisons.

116 The overall reproducibility of mean power output across the time-trials was reported by calculating
117 ICC, CV and TE between each time-trial and as percentages derived from log-transformed data
118 [15]. To examine whether reproducibility was similar between athletes from different performance
119 levels, participants were ranked into 4 performance groups (*i.e.*, 25% quartiles; Q1, Q2, Q3, Q4;

120 each group $n = 11$) based on the mean relative power output (W/kg) produced during their best
121 time-trial. They were also split between women and men to analyse whether reproducibility was
122 similar between sex.

123 Data analyses were performed using SPSS (26.0, IBM, Armonk, USA) and an online published
124 spreadsheet [15] (Microsoft Office 365, Excel, Microsoft, Redmond, USA). Statistical
125 significance was set at $P \leq .05$ and effect sizes were calculated as partial eta-squared (η_p^2), of
126 which $\eta_p^2 = 0.01, 0.06$ and 0.14 indicates a small, medium and large effect, respectively [16].

127 **Results**

128 *Overall results*

129 Individual values for power output, heart rate and cadence in each time-trial are shown on Figure
130 1. There were no differences in mean power output ($256 \pm 52, 254 \pm 51$ and 255 ± 52 W; $F = .95,$
131 $P = .391, \eta_p^2 = .02$), and heart rate ($161 \pm 13, 160 \pm 13$ and 161 ± 13 bpm; $F = 1.57, P = .215, \eta_p^2$
132 $= .04$) between time-trials 1 to 3 respectively. However, we found an interaction effect for cadence
133 ($87 \pm 9, 86 \pm 9$ and 86 ± 8 rpm for time-trials 1 to 3, respectively; $F = 5.81, P = .007, \eta_p^2 = .81$),
134 and pairwise comparisons showed a difference between time-trials 1-3 ($P = .006$), but not between
135 trials 2-3 ($P = .230$). During their best time-trial, women and men achieved 2.92 ± 0.47 vs $3.47 \pm$
136 0.74 W/kg, respectively; performance groups Q1 to Q4 achieved $4.17 \pm 0.45, 3.60 \pm 0.18, 3.11 \pm$
137 $0.17, 2.44 \pm 0.40$ W/kg, respectively.

138 [Figure 1]

139 *Reproducibility analysis*

140 The ICC, TE and CV of mean power output along with 95%CL between trials 2-1 and 3-2 for the
141 overall sample and split by performance groups and sex are presented in Table 1. Women and men
142 had similar outcomes, although Q1 showed a lower CV (2.6% [1.9—4.1%]) in comparison to the
143 overall sample (3.7% [3.2—4.5%]). When we analysed the reproducibility for the participants
144 who have been using the virtual platform for more than 24 months, we found higher reproducibility
145 for the more experienced riders with a mean ICC, TE and CV of 0.99 [0.98—1.00], 6.7 W [5.29—
146 9.82 W] and 2.6% [2.0—3.8%] against 0.96 [0.93—0.97], 10.17 W [8.76—12.29 W] and 4.0%
147 [3.4—4.9%] for those using for less than 24 months, respectively.

148 [Table 1]

149 **Discussion**

150 This is the first study to show that cycling performance during 20-min time-trials performed on a
151 virtual platform is reproducible. We showed that the CV for mean power output between time-
152 trials was lowest for top-ranked participants (i.e., top 25%). However, our results do not support
153 the notion that sex affects reproducibility. Our findings are likely to assist sports scientists, coaches
154 and athletes aiming to measure cycling performance during online virtual software.

155 We found that mean power output and heart rate were not different between time-trials, although
156 cadence was lower in the third time-trial compared to the first (87 ± 9 vs. 86 ± 8 rpm, respectively)
157 but not to the second (86 ± 9). However, a difference of 1 rpm is unlikely to represent a real effect
158 and might have not influenced the participants' performance. In fact, Stone et al. [17], analysed
159 the reproducibility of cadence during 4-km time-trials and found a larger variability in comparison
160 to mean power output, which may explain the differences we found between the third and first
161 time-trial.

162 The ICC values found in our study (0.97 [CL95% 0.95—0.98]), are similar with the results of
163 Nimmerichter et al. [5], who reported high reproducibility of mean power output during field-
164 based 20- and 4-min time-trials (0.98 [CL95% 0.95—0.99] and 0.98 [CL95% 0.92—0.99]
165 respectively). It also agrees with MacInnis [6], who found ICC values of 0.99 [CL95% 0.95—
166 1.00] and 0.98 [CL95% 0.91—1.00] during laboratory-based 20- and 4-min time-trials,
167 respectively. While MacInnis, Thomas and Phillips [6] reported a mean CV of 1.4% during the
168 20-min time-trials, which was lower than the CV of 3.7% found in our study. However, this is
169 most likely explainable due to the homogenous population of elite athletes used in their study [6].
170 The frequent exposure to high-intensity exercise they are exposed to can reduce variability in
171 performance [4], which is also supported by our findings showing that the top-ranked participants
172 had the lowest CV. The ICC values we found suggest that cycling performance during 20-min
173 time-trials on a virtual platform is reproducible and similar to laboratory- and field-based cycling
174 time-trials. We suggest that the use of exercise in a home-based setting via virtual platforms can
175 be useful for engaging with others in a community while remote, enhancing motivation and
176 providing a stable environment for recording outcomes that are not unduly affected by day-to-day
177 variation. These do not replace laboratory reproducibility studies on standardised equipment but
178 do provide a means for gaining meaningful data for athletes, coaches and researchers where the
179 reproducibility of an individual's performance on their own setup is of value.

180 We found that top-ranked participants had a lower CV (2.6%) than the overall sample (3.7%) for
181 mean power output between time-trials. This finding is consistent with the results of Zavorsky,

182 Murias, Gow, et al. [8] who analysed the reproducibility of 20-km cycling time-trials and their
183 top-ranked participants demonstrated a mean CV of 2.5%, against 3.7% reported for the overall
184 sample. As suggested by Hopkins et al. [18], trained athletes might have more competitive and
185 training experience, which might explain why the top-ranked cyclists in our study displayed lower
186 variation in performance. Indeed, Laursen, Shing and Jenkins [9], found higher reproducibility of
187 performance during 40-km time-trials for their top-ranked participants and found that they had
188 significantly more cycling experience than the slower ones. It is noteworthy that the TE between
189 Q1, Q3 and Q4 was similar, although the CV was lower for Q1. This might be explained
190 considering that higher values of power output achieved by Q1 might have yielded higher TEs
191 [19], although performance varied to a lesser extent. Surprisingly, Q2 showed a higher variation
192 of performance evidenced by the CV and TE. Although we do not have enough data to provide
193 reasonable explanations for this, we might assume that cycling experience played a role [9].

194 The reproducibility analysis between women and men in our study yielded similar results.
195 Contrary to our findings, Hopkins and Hewson [18] analysed the results of official running races,
196 including cross-country, road, half-marathon and marathon races and found that female runners
197 display lower variability in performance in comparison to males. In another study [4], the authors
198 reviewed the literature and identified the factors that might affect reproducibility. They suggested
199 that variability in performance might be higher in non-athletic females than in non-athletic males,
200 and deduced that the non-athletic females might be less active and that the menstrual cycle might
201 also play a role. However, our results do not support those assumptions and suggest that the
202 reproducibility of performance during 20-min time-trials between women and men is similar. Our
203 results agree with Bishop [10] who reported a mean ICC of 0.97 for women during 60-minute
204 cycling time-trials, which is similar to our study and the ICC found in previous studies with male
205 cyclists [5, 7, 20]. However, there is a clear sex bias in the sports sciences research, of which
206 women are underrepresented [21]. Although we aimed to recruit both women and men, the
207 differences in the sample size must be considered when interpreting our results.

208 **Practical implications**

209 Our results are particularly important in times when face-to-face activities might be impacted due
210 to restrictions caused by COVID-19 and sports scientists, coaches and athletes might necessarily
211 incorporate virtual training into their routine. This has important implications for experimental
212 designs where participants may reside in remote, rural communities and be unable to attend
213 training or laboratory sessions. Therefore, having a reproducible and remote system [22] is

214 beneficial for those aiming to understand performance measures without having to increase the
215 risk of transmitting COVID-19 to participants and researchers.

216 We showed that technology could be useful for a variety of experimental studies examining
217 cycling performance using remote designs. Studies that are performed in the athletes' own
218 environment is important for researchers and athlete support personnel (e.g., coaches) aiming to
219 monitor and evaluate sport performance outcomes. The originality of our work identifies the
220 potential application of remote exercise and doing so in a reproducible way that is of ecological
221 importance. Given the impact of the COVID-19 pandemic on athletes' training behaviours [23],
222 our results are likely to be used in assisting coaches and athletes in their virtual training monitoring
223 and the development of new remote-study designs by sports scientists.

224 **Limitations**

225 Our study has reported novel findings, but these should be interpreted considering some
226 limitations. First, it is important to note that on most virtual platforms, cyclists usually share the
227 virtual road with other users which may have influenced the performance of our participants [24].
228 While we did instruct participants to not compete against and avoid others in the virtual platform,
229 performance may have been affected by the presence of others. Second, although the
230 reproducibility of mean power output was high, we could not examine the accuracy and the
231 validity of power outputs generated by the participants' trainer, rather than how consistently they
232 were reproduced by the individual riders. Given the potential differences in types of trainers used,
233 discrepancies across models/devices might be expected [25, 26]. However, as suggested by
234 Atkinson and Nevill [27], the reproducibility of any new measurement tool should be tested before
235 its validity, as it is unlikely that it will be valid if not adequately consistent. Future research should
236 therefore examine the validity of home-based training setups.

237 **Conclusions**

238 In summary, the results of our study suggest that mean power output during 20-min cycling time-
239 trials performed on a virtual platform is reproducible and similar for both women and men. Top-
240 ranked and experienced cyclists might display higher reproducibility of performance between
241 time-trials. The results of this study provide sports scientists, coaches and athletes, benchmark
242 values for future interventions in a virtual-reality environment.

243 **Disclosure statement**

244 No potential conflict of interest was reported by the authors.

245 **Data availability**

246 The authors are happy to make the raw data of this study and the Zwift workout file used available
247 on reasonable request.

248 **References**

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316 **LIST OF TABLES**

317

318 **Table 1.** Description of trainers used by the participants (n = 44) in this study.

319 **Table 2.** Mean power output (W) within-subject intraclass correlation coefficients, absolute
320 typical errors and typical errors as coefficients of variation between time-trials for the overall
321 sample, and split by performance groups and sex. Data are presented as mean [CL95%].

322 **LIST OF FIGURES**

323

324 **Figure 1.** Individual values for mean power output, heart rate and cadence for each athlete
325 during the time-trials. Each bar represents the mean values for each time-trial. * Denotes
326 difference from time-trial 1 ($P = .006$).